



# PROCLAMATION

## Chess

### **Class division**

- 2 divisions

### **Game model**

1. The tournament will be played according to Swiss System
2. The rounds of the tournament will be 9.
3. Time control : 30 minutes per player for every game
4. In the event of a tie, the Buchholz Cut 1, the Sonneborn-Berger and, thirdly, the direct encounter will be used to break the tie.

### **Rules**

1. Unless otherwise specified, the rules of the World Chess Federation (FIDE) apply
2. Arbiters must apply the FIDE Laws of Chess and FIDE Regulations.
3. Detailed game rules will be published in the tournament bulletin.