



PROCLAMATION

Football 5

Class division

- Men Under 40
- Men Over 40

Game model

- A team consists of up to 8 players. A team consists of one goalkeeper and 4 outfield players at least. In the event the number of players in a team drops to less than three (including the goalkeeper), the match must be discontinued.
 - a. 2 field players may be replaced at any time in each game on application to the referee.
 - b. The goalkeeper may be replaced when play is interrupted.
- The off-side rule is not used.
- Sliding tackles are prohibited.
- Free kicks must be made from a distance of 6.5 m.

Matches

1. The tournament will be held under the ABC Pool/CUP system to even out differences in strength between the participating teams.
2. The teams are ranked in each pool on points, so that the team with most points is no. 1 and the next-best team is no. 2 etc.
3. The scoring in the groups follows the international scoring system (3 points for a win, 1 point for a draw, and 0 points for a loss).
 - * If 2 teams are tied, the games they have played together decide the result.
 - * If the teams are still tied, the team with the biggest difference between goals scored and then the most goals scored, is the winner.
 - * In the event of a draw in the knockout stage, there will be no extra time but rather an immediate shootout (with 3 players for each side) from the 7m mark.

Playing time

2 x 15 minutes.

* Pause between halves max. 5 minutes.

Ball

Size no. 5 (circumference 68-73 cm)

Equipment

They must wear regular soccer boots / shoes special for artificial surfaces

Goal dimensions

3.00 m x 2.00 m (handball goals) - min. 3.00 m x 2.00 m - max. 5.00 m x 2.00 m

Field dimensions

min. 40,00 m x 20,00 m - max. 60,00 m x 30,00 m

Games can be played on artificial grass.



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Rules

1. In principle, the five-a-side competition follows the rules of the International Federation of Association Football (FIFA).
 2. The team captains are requested to submit the list with their players' names and corresponding squad numbers to the tournament director 30 minutes before their first match is to begin. The players' squad numbers must remain the same for all matches. The teams must be ready 30 minutes before each match.
 3. There is no limit to the number of substitutions that can be made. However, players can only be substituted during breaks in play.
 4. Instead of a yellow card, the referee cautions a player by sending him/her off for 5 minutes; in the event of a repeat offence during the same match, the player must leave the pitch for the remainder of the match.
 5. In the event of a serious offence, the player is excluded for the entire remaining duration of the match (= red card) and is banned from participating in the team's next match. Depending on the severity of the offence, the tournament director may also ban the player for the entire duration of the tournament.
 6. A player who has been issued a red card is banned from participating in the team's next match.
 7. In the event that two teams are wearing the same colour, the team listed first on the schedule must change their jerseys. All players must wear shin pads.
 8. When a team has a corner or free kick, the players of the opposing team must be at least 6.5m away from the ball.
3. Detailed game rules are published in the tournament program.